Collaborative Multicast Beamforming for Content Delivery by Cache-enabled Ultra Dense Networks


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Abstract—Caching and multicast have surged as an effective tool to alleviate the heavy load from the backhaul links while enabling the content-centric delivery in communication networks. The main focus was about cache placements to manage the network delay and backhaul transmission cost. An important issue of optimizing the cost efficiency in content delivery has not been addressed. The paper tackles this issue by proposing collaborative multicast beamforming at cache-enabled ultra-dense networks. Our objective is to maximize the cost efficiency, which is defined as the ratio of the content throughput to the sum of power consumption and backhaul cost, in providing the quality-of-service for content delivery. Zero-forcing beamforming and generalized zero-forcing beamforming are employed to force the multi-content interference to zero or mitigate it while amplifying the desired signals for users. These problems of the collaborative multicast beamforming at cache-enabled ultra-dense networks are computationally difficult. We develop path-following algorithms, which invoke a simple convex quadratic program at each iteration, for their solution. Numerical results are provided to demonstrate the computational efficiency of the proposed algorithms and also give insights into the impact of caching on the cost efficiency.

Index Terms—Content-centric communications, caching, multicast, collaborative beamforming, cost efficiency, quality-of-service constraint, non-convex optimization, path-following algorithm.

I. INTRODUCTION

In face of the quantum increased communication demand from social networking platforms, the global mobile data traffic is expected to exponentially grow in the 5th generation cellular networks (5G) [1], [2]. Content-centric communications [3] have been introduced to support the content-service, which is one of the 5G’s features. Multicast for content items that are concurrently requested by users is a practical way to save the data traffic in content-service communications [4]. Multicast beamforming has been addressed in [5], [6].

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Deployment of spatially distributed small base stations (SBSs) is a 5G tool for increasing the network throughput or enhancing the throughput at the cell-edge users. However, the promises cannot hold during the high-peak traffic time due to the bandwidth limitation of the backhaul links, which are the backbone links between SBSs and the core network [7], [8]. By equipping SBSs with local storage of high processing rate [9], caching at the SBSs is considered as an effective way to alleviate the burden on the backhaul links [8], [10].

Mixed caching and multicast have been discussed in [11]–[13] in the context of heterogeneous networks of SBSs and macro base stations (MBS) serving multiple users. A scheme of unicast transmissions for the disperse popular content items that are cached at SBSs and a multicast transmission by an MBS for the concurrently requested content items was proposed in [11]. A network of an MBS, which stores all content items, and SBSs, which store a limited number of content items was considered in [12]. A stochastic content multicast scheduling was proposed to minimize the average network delay and power costs when the MBS and the SBSs operate nonconcurrently. By taking into account the backhaul constraints, [13] examined the successful transmission probability in a large-scale heterogeneous network of MBSs storing the same content items and SBSs storing different content items randomly.

As the existing works on caching were mainly interested in alleviating the burden on the backhaul links or shortening the transmission delay, only a few works have studied the impact of caching on energy efficiency (EE), which is one of the important performance metrics in 5G [14]. For instance, the relationship between the EE and cache hit ratio in user-centric networks was investigated in [15]. Some key factors that contribute to the EE gain by caching have been identified in [16]. An EE-aware multicast beamforming in the context of cache-enabled cloud radio access networks was considered [17], which requires a high computational cost with no guaranteed optimality.

The present paper considers content-centric communications by ultra-dense networks (UDNs) [18], [19], which consist of the large numbers of cache-enabled spatially distributed SBSs. The delivery of the cached content items is expected to be cost-efficient since there is no need to fetch them from the core network. In contrast, the central process needs to fetch the cache-missed content items to SBSs through the backhaul links, which are not only costly but also limited. The users form disjoint clusters based on their requests, i.e. those that request the same content belong to the same cluster. On the other hand, those SBSs that have the same content
at their disposal also form a collaborative multicast group to deliver this content via multicast transmission. Thus, each SBS can belong to several multicast groups and each users’ cluster can be served by multiple SBSs. As a result, our challenges are dealing with diverse interferences such as SBS interference and multi-content interference. We consider the problem of collaborative multicast beamforming to maximize the network cost efficiency, in terms of the ratio of the sum content throughput and the sum of the consumption power and backhaul cost for fetching the cache-missed contents, under a quality-of-service (QoS) constraint in terms of their throughput thresholds. To achieve computational tractability, beamformers are sought in the class of zero-forcing (ZF) beamforming or generalized zero-forcing (GZF) beamforming\(^1\). Unlike the user throughput in user-centric communication, which is obviously a smooth function of beamforming vectors (see e.g. [24]–[26] and [27]), the content popularity is distributed according to a Zipf-like distribution, in which the requesting probability of the \(c\)-th content item is defined by

\[ p_c = \frac{1/c^\delta}{\sum_{i=1}^N 1/i^\delta} \]

where \(\delta > 0\) is the skew parameter and \(\sum_{j=1}^N p_j = 1\). The popularity distribution becomes more skewed towards the most popular content as the skew parameter \(\delta\) increases. In contrast, less popular content items are more likely to be requested whenever \(\delta\) is low. UEs request content items with the probability according to their popularity. Let \(Q = \{s_1, \ldots, s_M\}\), with \(1 \leq M \leq N_u\) be the set of the requested contents. A UE that requests \(s_m\) that is missed in any SBS cache, acquires the service of the \(N_f\) nearest SBSs. Accordingly, the CP must fetch such cache-missed \(s_m\) to these SBSs.

Define \(\mathcal{K}_m\) as the cluster of those UEs who request the same content item \(s_m\)

\[ \mathcal{K}_m = \{1, \ldots, |\mathcal{K}_m|\} \subseteq \mathbb{Q}, |\mathcal{K}_m| \leq N_u. \]

Accordingly,

\[ Q_m = \{m_1, \ldots, m_{|Q_m|}\} \subseteq \mathbb{Q}, |Q_m| \leq N_{BS} \]

is the set of SBSs that have content item \(s_m\) in their disposal. The UEs are clustered according to their requested content items, but not relying on their locations, so \(Q_m \cap Q_n\) may be not empty.

Each \(s_m\) is beamformed by vector \(w_{m_k} \in \mathbb{C}^N\) at SBS \(m_k \in Q_m\) before the transmission. The signal received at UE \(k_m\) is

\[
y_{k_m} = \sum_{i=1}^{Q_m} h_{m_i, m}^H w_{m_i} s_m + \sum_{\ell \neq m} \sum_{j=1}^{Q_{\ell}} h_{k_m, \ell_j}^H w_{\ell_j} s_{\ell_j} + n_{k_m},
\]

where \(h_{k_m, \ell_j} \in \mathbb{C}^{N_t}\) is the channel vector from SBS \(\ell_j\) to UE \(k_m\) and \(n_{k_m} \sim \mathcal{N}(0, \sigma_n^2)\) is the background noise. For

\[
w_m \triangleq \begin{bmatrix} w_{m_1} \\ \vdots \\ w_{m_{|Q_m|}} \end{bmatrix} \in \mathbb{C}^{N_t}, |Q_m|, w = (w_1, \ldots, w_m),
\]

the signal-to-interference-plus-noise-ratio (SINR) at UE \(k_m\) is

\[
\gamma_{k_m}(w) = \frac{|h_{k_m, m}^H w_m|^2}{\sum_{\ell \neq m} |h_{k_m, \ell}^H w_{\ell}|^2 + \sigma_n^2}.
\]
The throughput of \( s_m \) is defined by
\[
\rho_m(w) \triangleq \min_{k=1,\ldots,|\mathcal{K}_m|} \ln(1 + \gamma_k(w)),
\]
so QoS for multicasting \( s_m \) is set as
\[
\rho_m(w) \geq \gamma_m, m = 1, \ldots, M,
\] (3)
where \( \gamma_m \) is the delivery rate threshold for \( s_m \).

Given a power budget \( P_{\text{max}} \), the power constraint at each SBS \( n \in \mathcal{Q} \) is
\[
\sum_{m: n \in \mathcal{Q}_m} \|w_m\|^2 \leq P_{\text{max}}, n = 1, \ldots, N_{\text{BS}}.
\] (4)
The total power consumption is defined as
\[
\tau(w) = \alpha \sum_{n=1}^{N_{\text{BS}}} \sum_{m: n \in \mathcal{Q}_m} \|w_m\|^2 + P_{\text{non}},
\] (5)
where \( \alpha > 1 \) is the reciprocal of the drain efficiency of the amplifier of SBSs and
\[
P_{\text{non}} = N_t N_{\text{BS}} P_a,
\]
with the per-antenna circuit power \( P_a \) of SBSs.

For a cache-missed \( s_m \), the backhaul cost in fetching to a SBS via the backhaul link is its delivery rate. Thus, the total cost for fetching \( s_m \) to SBSs in cluster \( \mathcal{Q}_m \) is
\[
|\mathcal{Q}_m|\rho_m(w).
\] (6)
Let \( \mathcal{M}_F \) be the set of the cache-missed contents. The total backhaul cost is
\[
\sum_{m: s_m \in \mathcal{M}_F} |\mathcal{Q}_m|\rho_m(w).
\] (7)
To have a computationally tractable formulation, instead of (7) we use its upper bound
\[
\chi(w) \triangleq \sum_{m: s_m \in \mathcal{M}_F} \sum_{k=1}^{|\mathcal{K}_m|} \ln(1 + \gamma_k(w)).
\] (8)
In this paper we consider the following optimization problem
\[
\max_{w \in \{w_1, \ldots, w_M\}} \sum_{m=1}^M \rho_m(w) \text{ s.t. } (3), (4).
\] (9)
The objective function in (9) expresses the network cost efficiency because its numerator is the sum consumption power while its denominator is the sum of the consumption power and backhaul cost for fetching the cache-missed content items. As such, (9) is the problem of maximizing the cost efficiency subject to the QoS constraint (3) and power constraint (4). When there is no backhaul cost term \( \chi(w) \) in the denominator, the objective function in (9) is the conventional EE and (9) is the problem of EE maximization.

For problem (9), like [17], the conventional assumption is that full channel state information (CSI) is available, which is practical for UDNs, where the propagation environment does not change rapidly due to the slow mobility of their UEs, making channel estimation effective and not costly.

Recall that \( |\mathcal{K}_m| \) is the number of SBSs that transmit \( s_m \).

One can see that (9) is a large-dimensional nonconvex optimization problem, which is computationally prohibitive in general. Our next sections are devoted to seeking the beamformers \( w_m \) in the class of ZF or GZF beamforming, under which problem (9) is transformed to that of their power allocation with the problem dimension essentially reduced, paving effective computation.

### III. Zero-Forcing Beamforming

#### A. Specialized optimization formulation

Under the definitions
\[
\begin{align*}
\mathbf{y}_m & \triangleq \begin{bmatrix} y_{1m} \\ \vdots \\ y_{|\mathcal{K}_m|,m} \end{bmatrix} \in \mathbb{C}^{|\mathcal{K}_m|}, \\
\mathbf{h}_{k,m,\ell} & \triangleq \begin{bmatrix} h_{k,m,\ell}^{(1)} \\ \vdots \\ h_{k,m,\ell}^{(|Q_{\ell}|)} \end{bmatrix} \in \mathbb{C}^{N_t \times |Q_{\ell}|}, \\
\mathbf{n}_m & \triangleq \begin{bmatrix} n_{1m} \\ \vdots \\ n_{|\mathcal{K}_m|,m} \end{bmatrix} \in \mathbb{C}^{|\mathcal{K}_m|},
\end{align*}
\]
and
\[
\begin{align*}
\mathbf{H}_{m,\ell} & \triangleq \begin{bmatrix} H_{1,m,\ell}^{(1)} \\ \vdots \\ H_{|Q_{\ell}|,m,\ell}^{(1)} \end{bmatrix} \in \mathbb{C}^{|\mathcal{K}_m| \times (N_t \times |Q_{\ell}|)},
\end{align*}
\]
we can rewrite (1) in a compact form as
\[
\begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_M \end{bmatrix} = \begin{bmatrix} \mathbf{H}_{1,1} & \ldots & \mathbf{H}_{1,M} \\ \vdots & \ddots & \vdots \\ \mathbf{H}_{M,1} & \ldots & \mathbf{H}_{M,M} \end{bmatrix} \begin{bmatrix} w_1s_1 \\ \vdots \\ w_Ms_M \end{bmatrix} + \begin{bmatrix} \mathbf{n}_1 \\ \vdots \\ \mathbf{n}_M \end{bmatrix}
\]
(10)
For \( m = 1, \ldots, M \), define the interfering matrix
\[
\mathbf{H}_{m} = \begin{bmatrix} H_{1,m} \\ \vdots \\ H_{m,1} \\ \ldots \\ H_{M,m} \end{bmatrix} \in \mathbb{C}^{(N_u - |\mathcal{K}_m|) \times (N_t \times |Q_m|)}.
\] (11)
Under the assumption
\[
N_u - |\mathcal{K}_m| < N_t |Q_m|, m = 1, \ldots, M,
\] (12)
that requires that each content \( s_m \) is available in a sufficient number of SBSs, we seek \( w_m \) in the ZF class
\[
\mathbf{H}_{m} w_m = 0_{N_u - |\mathcal{K}_m|}, m = 1, \ldots, M,
\] (13)
which forces the multi-content interference to zero, or equivalently,
\[
w_m = N_m x_m, m = 1, \ldots, M,
\] (14)
where $N_m \in \mathbb{C}^{(N_r \mid Q_m) \times (N_r \mid Q_m - \eta_m)}$ is the zero base of $H_{-m}$, $\eta_m$ is the rank of $H_{-m}$ and $x_m \in \mathbb{C}^{N_r \times (Q_m - \eta_m)}$. By partitioning

$$N_m = \begin{bmatrix} N_{m1} & \cdots & N_{m|Q_m} \end{bmatrix}, \quad N_{mi} \in \mathbb{C}^{N_r \times (N_r \mid Q_m - \eta_m)},$$

it follows that

$$w_m = N_m x_m, \quad i = 1, \ldots, |Q_m|.$$ (15)

The power constraint (4) at each SBS $n \in Q$ becomes

$$\sum_{m:n \in Q_m} ||N_{m} x_m||^2 \leq P_{\text{max}}, \quad n = 1, \ldots, N_{\text{BS}}.$$ (16)

The power consumption defined from (5) is the convex quadratic function

$$t(x_1, \ldots, x_m) = \alpha \sum_{n=1}^{N_{\text{BS}}} \sum_{m \in Q_m} ||N_{m} x_m||^2 + P_{\text{non}}.$$ (17)

The SINR in (2) at UE $K_m$ is simplified to

$$r_m(x_m) \geq \gamma_m, \quad m = 1, \ldots, M \implies \Gamma(x) \geq 1$$ (18)

for

$$r_m(x_m) = \min_{k=1, \ldots, |K_m|} \ln(1 + \frac{|h_{k,m} N_m x_m|^2}{\sigma^2}),$$

and

$$\Gamma(x) = \min_{m=1}^{M} \min_{k=1, \ldots, |K_m|} \frac{|h_{k,m} N_m x_m|^2}{(e^{\gamma_m} - 1)\sigma^2}.$$ (19)

The problem (9) under the ZF class (13) is specialized to the following optimization problem

$$\max_{x \in \{x_1, \ldots, x_m\}} \mathcal{E}(x) \triangleq \frac{\sum_{m=1}^{M} r_m(x_m)}{t(x) + \sum_{m : s_m \in M_F} |S_m| r_m(x_m)}$$ s.t. (16), (18), (20)

where

$$r_m(x_m) \triangleq \min_{k=1, \ldots, |K_m|} \ln(1 + \frac{|h_{k,m} N_m x_m|^2}{\sigma^2}).$$ (21)

To the authors’ best knowledge, problem (19) has not been considered in the literature so far. The numerator of the objective function in (19) is not only nonconcave (preventing of exploiting Dinkelbach’s iterations) but is non-differentiable (preventing of exploiting gradient-based methods such as Frank-and-Wolfe’s), while its denominator is also a nonconvex function. The next subsection is devoted to its computation.

**B. ZF Path-following Method**

A path-following method starts from an initial feasible point $x_0 = (x_0^{(1)}, \ldots, x_M^{(0)})$ for (19) and then at the $\kappa$-th iteration for $\kappa = 0, 1, \ldots$ generates a feasible point

$$x^{(\kappa+1)} = (x_1^{(\kappa+1)}, \ldots, x_M^{(\kappa+1)})$$

which is better than the incumbent

$$x^{(\kappa)} = (x_1^{(\kappa)}, \ldots, x_M^{(\kappa)}).$$

1) **Initialization step:** To find a feasible point for (19) consider the problem

$$\max_{x} \Gamma(x) \text{ s.t. (16).}$$ (22)

For ease of presentation, define the linear mapping

$$\gamma_k, m(x) = h_{k,m}^H N_m x_m.$$ (23)

For all $x_m$ and $x_m^{(\kappa)}$, it is true that

$$|h_{k,m}^H N_m x_m|^2 = |\lambda_{k,m}(x_m)|^2 \geq \ell_{k,m}^{(\kappa)}(x_m) \triangleq 2\Re\{\lambda_{k,m}(x_m^{(\kappa)}) \lambda_{k,m}(x_m)\} - |\lambda_{k,m}(x_m^{(\kappa)})|^2,$$ (24)

where the function $\ell_{k,m}^{(\kappa)}$ is affine. Initialized by any feasible point $x_0$ for the convex constraint (16), at the $\kappa$-th iteration we solve the convex optimization problem

$$\max_{x} \Lambda^{(\kappa)}(x) \triangleq \min_{m=1}^{M} \min_{k=1, \ldots, |K_m|} \frac{\ell_{k,m}^{(\kappa)}(x_m)}{(e^{\gamma_m} - 1)\sigma^2} \text{ s.t. (16),}$$ (25)

where

$$\Lambda^{(\kappa)}(x) = \max_{x} \Lambda^{(\kappa)}(x) \leq \Gamma(x) \forall x.$$ (26)

to generate $x^{(\kappa+1)}$. Note that

$$\Lambda^{(\kappa)}(x) \leq \Gamma(x) \forall x$$ (27)

thanks to (22) and $\Lambda^{(\kappa)}(x^{(\kappa)}) = \Gamma(x^{(\kappa)})$, which can be easily verified. Moreover, $\Lambda^{(\kappa)}(x^{(\kappa+1)}) > \Lambda^{(\kappa)}(x^{(\kappa)})$ as far as $x^{(\kappa+1)} \neq x^{(\kappa)}$ because $x^{(\kappa+1)}$ is the optimal solution of (23) while $x^{(\kappa)}$ is its feasible point. Therefore,

$$\Gamma(x^{(\kappa+1)}) \geq \Lambda^{(\kappa)}(x^{(\kappa+1)}) > \Lambda^{(\kappa)}(x^{(\kappa)}) = \Gamma(x^{(\kappa)}).$$

Till reaching

$$\Gamma(x^{(\kappa+1)}) \geq 1,$$ (28)

to satisfy the QoS constraint (18), we reset $x_0 \leftarrow x^{(\kappa+1)}$ for the next iteration.

2) **The $\kappa$-th iteration:** Let $x^{(\kappa)}$ be the feasible point for (19), which is found from the $(\kappa-1)$-th iteration. By inequality (A.4) in the appendix,

$$\ln(1 + |\lambda_{k,m}(x_m)|^2/\sigma^2) \geq r_{ZF, k,m}^{(\kappa)}(x_m),$$ (29)

where

$$r_{ZF, k,m}^{(\kappa)}(x_m) \triangleq \sigma^2 Q_{k,m} + b_{k,m}^{(\kappa)}(1 - |\lambda_{k,m}(x_m)|^2/\ell_{k,m}^{(\kappa)}(x_m)) = \sigma^2 Q_{k,m} + b_{k,m}^{(\kappa)}(1 - \frac{|\lambda_{k,m}(x_m)|^2}{\ell_{k,m}^{(\kappa)}(x_m)}),$$ (30)

3 Function $\Lambda^{(\kappa)}(x)$ is concave as pointwise minimization of affine functions
Algorithm 1 Path-following algorithm for ZF beamforming

Initialize
Iterate (23) for a feasible point $x^{(0)}$. Set $\kappa := 0$.  

repeat
Solve the quadratic program (31) for the optimal solution $x^{(\kappa + 1)}$. 
Reset $\kappa \leftarrow \kappa + 1$.  
until convergence

which is a concave function, and

$$ 0 < a_{k,m}^{(\kappa)} = \ln(1 + |\lambda_{k,m}(x^{(\kappa)}_m)|^2/\sigma^2), $$
$$ 0 < b_{k,m}^{(\kappa)} = \frac{|\lambda_{k,m}(x^{(\kappa)}_m)|^2/\sigma^2}{1 + |\lambda_{k,m}(x^{(\kappa)}_m)|^2/\sigma^2}. $$

(28)

The function

$$ r_{ZF,m}^{(\kappa)}(x_m) \triangleq \min_{k = 1, \ldots, |K|} r_{ZF,k,m}^{(\kappa)}(x_m), $$

is concave \(^4\) and satisfies

$$ r_{ZF,m}^{(\kappa)}(x_m) \leq r_m(x_m) $$

(29)

with $r_{ZF,m}^{(\kappa)}(x_m) = r_m(x_m^{(\kappa)})$, $m = 1, \ldots, M$.

On the other hand, by using inequality (A.7) in the appendix we obtain

$$ \bar{r}_m(x_m) \leq r_{ZF,m}^{up,(\kappa)}(x_m) \triangleq \sum_{k=1}^{2|K|} \left[ \ln \left( 1 + \frac{|\lambda_{k,m}(x^{(\kappa)}_m)|^2}{\sigma^2} \right) \right. $$
$$ + \left. \left( 1 + \frac{|\lambda_{k,m}(x^{(\kappa)}_m)|^2}{\sigma^2} \right)^{-1} \left( \frac{|\lambda_{k,m}(x^{(\kappa)}_m)|^2}{\sigma^2} - \frac{|\lambda_{k,m}(x^{(\kappa)}_m)|^2}{\sigma^2} \right) \right]. $$

(30)

The function $\bar{r}_{ZF,m}^{up,(\kappa)}(x_m)$ is convex and satisfies $\bar{r}_m(x_m) = \bar{r}_{ZF,m}^{up,(\kappa)}(x_m)$.

At the $\kappa$th iteration, we solve the following convex optimization problem to generalize the next feasible point $x^{(\kappa + 1)}$ for (19)

$$ \max_{x} \mathcal{T}(x) \triangleq \sum_{m=1}^{M} r_{ZF,m}^{(\kappa)}(x_m) - \mathcal{E}(x^{(\kappa)}) $$
$$ \times \left( t(x) + \sum_{m,s,m \in M_F} \frac{|Q_m|^{up,(\kappa)}}{|K_m|} r_{ZF,m}(x_m) \right) $$
$$ \text{s.t.} \ (16), \Lambda^{(\kappa)}(x) \geq 1. $$

(31)

Due to (24), each feasible point for (31) is also feasible for (19). Note that $x^{(\kappa)}$ is a feasible point for (31) with

$$ \mathcal{T}(x^{(\kappa)}) = 0. $$

\(^4\)The function $r_{ZF,m}^{(\kappa)}(x)$ is concave as a pointwise minimum of concave functions [30]

Therefore, as far as $x^{(\kappa + 1)} \neq x^{(\kappa)}$, it is true that

$$ \mathcal{T}(x^{(\kappa + 1)}) > 0 $$
$$ \iff \sum_{m=1}^{M} r_{ZF,m}^{(\kappa)}(x^{(\kappa + 1)}) \left[ t(x^{(\kappa + 1)}) + \sum_{m,s,m \in M_F} \frac{|Q_m|^{up,(\kappa)}}{|K_m|} r_{ZF,m}(x^{(\kappa + 1)}) \right] > \mathcal{E}(x^{(\kappa)}). $$

But by (29) and (30),

$$ \mathcal{E}(x^{(\kappa + 1)}) > \mathcal{E}(x^{(\kappa)}), $$

(32)

implying the $x^{(\kappa + 1)}$ is a better feasible point for (19) than $x^{(\kappa)}$. As such, Algorithm 1 at least converges to a locally optimal solution of (19) [31].

IV. GENERALIZED ZERO-FORCING BEAMFORMING

A. Specialized optimization Formulation

Without the assumption (12), a nonzero $w_m$ to satisfy the ZF condition (13) may not exist. A natural approach is to satisfy the zero-forcing condition for the rank-$\eta_m$ best approximation of $H_{-m}$ for $\eta_m < N_t|Q_m|$ as follows. Make the singular-value decomposition (SVD)

$$ H_{-m} = U_{-m} \Sigma_{-m} V_{-m}, $$

with unitary matrices $U_{-m} \in \mathbb{C}^{(N_u - |K_m|) \times (N_u - |K_m|)}$ and $V_{-m} \in \mathbb{C}^{(N_t|Q_m|) \times (N_t|Q_m|)}$ and diagonal $\Sigma_{-m}$ with singular values in decreasing order on its diagonal. By keeping only the $\eta_m$ largest eigenvalues and resetting the other on diagonal to zero to obtain matrix $\tilde{\Sigma}_{-m}$, the best rank-$\eta_m$ approximation of $H_{-m}$ is obtained as

$$ \tilde{H}_{-m} = U_{-m} \tilde{\Sigma}_{-m} V_{-m}. $$

By the Eckart and Young Theorem,

$$ \|H_{-m} - \tilde{H}_{-m}\|_F = \sigma_{\eta_m + 1}, $$

where $\sigma_{\eta_m + 1}$ is the $(\eta_m + 1)$-th largest singular eigenvalue of $H_{-m}$. For simplicity, we choose $\eta_m$ as

$$ \eta_m = \left\lfloor \frac{N_t|Q_m|}{2} \right\rfloor. $$

(33)

We thus seek $w_m$ in the GZF class

$$ \hat{H}_{-m} w_m = 0, $$

(34)

or equivalently $w_m$ and $w_m$ are in forms (14) and (15), where $N_m \in \mathbb{C}^{(N_t|Q_m|) \times (N_t|Q_m| - \eta_m)}$ is the zero base of $\hat{H}_{-m}$.

Define the convex quadratic function

$$ \beta_{k,m}(x) = \sum_{\ell \neq m} |\lambda_{k,m}(x_\ell)|^2 + \sigma^2. $$

(35)
Recalling definition (21), SINR (2) at UE $k_m$ is now specialized to
\[
\gamma_{k_m}(x) = \frac{|\lambda_{k_m,m}(x_m)|^2}{\beta_{k_m,m}(x)},
\] (36)
while the QoS constraint (3) is
\[
\begin{align*}
& r_m(x) \geq \gamma_m, \quad m = 1, \ldots, M, \\
& \Leftrightarrow \Gamma(x) \geq 1 \\
& \Leftrightarrow \Psi(x) \leq 1
\end{align*}
\] (37)
for
\[
\begin{align*}
r_m(x) & \triangleq \min_{k=1, \ldots, |\mathcal{K}_m|} \ln(1 + |\lambda_{k_m,m}(x_m)|^2/\beta_{k_m,m}(x)),
\end{align*}
\]
and
\[
\begin{align*}
\Gamma(x) & \triangleq \min_{m=1, \ldots, M} \min_{k=1, \ldots, |\mathcal{K}_m|} \frac{|\lambda_{k_m,m}(x_m)|^2}{(e^{\gamma_m} - 1)\beta_{k_m,m}(x)},
\end{align*}
\]
and
\[
\begin{align*}
\Psi(x) & \triangleq \left[\Gamma(x)\right]^{-1} \max_{m=1, \ldots, M} \max_{k=1, \ldots, |\mathcal{K}_m|} (e^{\gamma_m} - 1)\beta_{k_m,m}(x).
\end{align*}
\]
It should be realized that
\[
\lambda_{k_m,l}(x_l) = 0
\] (38)
whenever $\text{rank}(H_{-m}) = \eta_m$, and
\[
|\lambda_{k_m,l}(x_l)|^2 \leq \sigma_{\eta_m+1}^2 |\nabla_l x_l|^2.
\] (39)
For the convex quadratic function $t(x)$ defined by (5), the problem (9) under the GZF condition (34) is specialized to the following optimization problem:
\[
\max_{x} \mathcal{E}(x) \triangleq \sum_{m=1}^{M} \sum_{k=1, \ldots, |\mathcal{K}_m|} \left[ t(x) + \ln(1 + |\lambda_{k_m,m}(x_m)|^2/\beta_{k_m,m}(x)) \right]
\text{s.t.} \quad (16), (37),
\] (40)
where
\[
\begin{align*}
\tilde{r}_m(x) & \triangleq \min_{k=1, \ldots, |\mathcal{K}_m|} \ln(1 + |\lambda_{k_m,m}(x_m)|^2/\beta_{k_m,m}(x)).
\end{align*}
\]

### B. GZF Path-following Method

1) Initialization step: To find a feasible point for (40) we need to consider the problem
\[
\min_{x} \Psi(x) \quad \text{s.t.} \quad (16).
\] (41)
Recalling definition (21) and (22) for the linear functions $\lambda_{k_m,m}(x_m)$ and $\beta_{k_m,m}(x_m)$, initialized by any feasible point $x^{(0)}$ for the convex constraint (16), at the $\kappa$-th iteration we solve the convex optimization problem
\[
\min_{x} \Psi^{(\kappa)}(x) \quad \text{s.t.} \quad (16),
\] (42a)
\[
\beta_{k,m}(x_m) > 0, \quad k = 1, \ldots, |\mathcal{K}_m|; \quad m = 1, \ldots, M,
\] (42b)
for
\[
\Psi^{(\kappa)}(x) \triangleq \max_{m=1, \ldots, M} \max_{k=1, \ldots, |\mathcal{K}_m|} (e^{\gamma_m} - 1)\beta_{k_m,m}(x_m)
\]
to generate $x^{(\kappa+1)}_m$. Note that $\Psi^{(\kappa)}(x) \geq \Psi(x)$ by (22), so
\[
\Psi(x^{(\kappa+1)}) \leq \Psi^{(\kappa)}(x^{(\kappa+1)}) < \Psi^{(\kappa)}(x^{(\kappa)}) = \Psi(x^{(\kappa)}).
\]
Till reaching
\[
\Psi(x^{(\kappa+1)}) \leq 1
\] (43)
to satisfy the QoS constraint (37), we then reset $x^{(0)} \leftarrow x^{(\kappa+1)}$ for the next iterative process.

2) The $\kappa$-th iteration: Let $x^{(\kappa)}$ be the feasible point for (40) found from the $(\kappa-1)$th iteration. By inequality (A.2) in the appendix,
\[
\ln(1 + |\lambda_{k_m,m}(x_m)|^2/\beta_{k_m,m}(x)) \geq \Psi^{(\kappa)}(x),
\]
over the trust region (42b), where
\[
\begin{align*}
\mathcal{L}_{GZF,k}^{(\kappa)}(x) & \triangleq \min_{k=1, \ldots, |\mathcal{K}_m|} \left[ \mathcal{L}_{k,m}^{(\kappa)}(x) + \sigma^2
\right]
\end{align*}
\]
which is a concave function with
\[
0 < a_{k_m,m}^{(\kappa)} = \ln(1 + |\lambda_{k_m,m}(x_m^{(\kappa)})|^2/\beta_{k_m,m}(x_m^{(\kappa)})) \quad \text{and}
\]
\[
0 < b_{k_m,m}^{(\kappa)} = \frac{|\lambda_{k_m,m}(x_m^{(\kappa)})|^2/\beta_{k_m,m}(x_m^{(\kappa)})}{1 + |\lambda_{k_m,m}(x_m^{(\kappa)})|^2/\beta_{k_m,m}(x_m^{(\kappa)})}.
\] (46)
The function
\[
\mathcal{L}_{GZF,k}^{(\kappa)}(x) \triangleq \min_{k=1, \ldots, |\mathcal{K}_m|} \mathcal{R}_{GZF,k}^{(\kappa)}(x)
\]
is concave, which satisfies $\mathcal{L}_{GZF,k}^{(\kappa)}(x) \leq r_m(x)$ and $\mathcal{L}_{GZF,k}^{(\kappa)}(x) = r_m(x)$. On the other hand, by using the inequality (A.5) in the appendix and also (44), we obtain
\[
\tilde{x}_m(x) \leq \tilde{x}_m^{op}(x).
\] (47)
\[
\mathcal{L}_{k,m}^{(\kappa)}(x) > 0, \quad k = 1, \ldots, |\mathcal{K}_m|.
\] (47)
\[
\mathcal{L}_{k,m}^{(\kappa)}(x) \triangleq \sum_{\ell \neq m} \left[ \mathcal{R}_{k,m}^{(\kappa)}(x_m^{(\kappa)}) - |\lambda_{k_m,e}(x^{(\kappa)}_\ell)| \right].
\] (47)
for
\[
\Psi^{(\kappa)}(x) \text{ is convex as pointwise maximum of convex functions.}
\] [30]
Similarly, we can easily prove (32), and like Algorithm 1, Algorithm 2 at least converges to a locally optimal solution of the problem (40).

V. SIMULATION RESULTS

Consider an UDN scenario as illustrated by Fig. 2. There are 15 SBSs ($N_{BS}=15$), each is equipped with four antennas ($N_t=4$), and 15 single-antenna UEs ($N_u=15$), which are uniformly distributed in the cell. The channel vector $\mathbf{h}_{k,m_i}$ between the SBS $m_i \in Q_m$ and UE $k \in K_m$ is defined as $\mathbf{h}_{k,m_i}^H = \sqrt{\gamma_{kl}} \mathbf{h}_{k,m_i}$, where $\gamma_{kl}$ is the path loss component.

\[
\sigma_{pl} = 148.1 + 37.6 \log_{10}(d_{k,m_i}),
\]

for $d_{k,m_i}$ in kilometers.

There are total 30 content items ($N_c=30$). Except in Figs. 6 and 7, each SBS’s cache is assumed to store 20 content items ($N_s=20$). Set $\gamma_m = \gamma_{th}, m = 1, \ldots, M$, for simplicity. Let us consider the three following caching strategies.

- **Most Popular Caching**: The most popular content items are cached by each of SBSs until its cache is full. The cached content items thus are the same for all SBSs, so $|F_q| = N_s$ and $|Q_m| = N_{BS}$. The UEs’ requests are fully matched with the most popular content items whenever $\delta$ is large. The cache hit ratio is low and thus the backhaul links are costly whenever $\delta$ is small because the less popular content items are likely requested.

- **Fair Caching**: All content items are equally distributed in the system to boost the cache-hit ratio. Namely, each content item is stored by random $N_{BS} N_s / N_c$ SBSs. It follows that $|F_q| \leq N_s$ and $|Q_m| \equiv \lfloor N_{BS} N_s / N_c \rfloor$. The cache-hit probability is one, so the backhaul link cost is zero.

- **Probabilistic Caching**: Each SBS decides on its cached content items based on the contents’ popularity, i.e. it selects a content item with the probability equal to the content popularity. More popular content items have a higher potential to be cached at SBSs. It follows that $|F_q| \leq N_s$ and $|Q_m| > \cdots > |Q_{N_s}|$.

A. The effects of QoS requirements

To investigate the effect of QoS requirements on the cost efficiency, we fix the skew parameter $\delta$ at the low value 0.2 so the UEs will request both popular and less popular content items, and the power budget $P_{max}$ at 1 W. We employ the Most Popular Caching strategy to make sure that there are cache-missed content items and thus the backhaul cost cannot be ignored. Algorithm 2 is implemented since the ZF condition (12) is not fulfilled.

It can be observed from Fig. 3 that the cost efficiency at lower QoS is better than that at higher QoS. The increase of the rate thresholds gives rise to failure in providing the required QoS. A higher QoS also costs more backhaul links. The SBSs must use more transmit power to deliver the contents, which also downgrades the cost efficiency. The cost efficiency is highest by fetching each cache-missed content item to a single SBS, i.e. $N_f = 1$. For $N_f = 3$ and $N_f = 5$, the cost efficiency is lower due to the increased backhaul cost.

B. The effects of transmit power

The skew parameter $\delta$ is still fixed at 0.2 but the Fair Caching strategy is employed to avoid the backhaul cost.

**Algorithm 2** Path-following algorithm for GZF beamforming

**Initialize** Iterate (42) for a feasible point $x^{(0)}$. Set $\kappa := 0$.

**repeat**

Solve the convex optimization problem (48) for the optimal solution $x^{(\kappa+1)}$.

Reset $\kappa \leftarrow \kappa + 1$.

**until** convergence.

**TABLE 1**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Radius of cell</td>
<td>500 m</td>
</tr>
<tr>
<td>Coverage of SBS</td>
<td>40 m</td>
</tr>
<tr>
<td>Carrier frequency/ Bandwidth(Bw)</td>
<td>2 GHz / 10 MHz</td>
</tr>
<tr>
<td>Shadowing standard deviation</td>
<td>8 dB</td>
</tr>
<tr>
<td>Efficiency of power amplifiers (1/\alpha)</td>
<td>0.052</td>
</tr>
<tr>
<td>Noise power density</td>
<td>$-174$ dBm/Hz</td>
</tr>
<tr>
<td>The circuit power per antenna</td>
<td>5.6*1e-3 W</td>
</tr>
</tbody>
</table>
Algorithm 1 is implemented since the ZF condition (12) is fulfilled. Fig. 4 plots the cost efficiency versus the power budget under different QoSs. The minimal power budget $P_{\text{max}}$ for providing the QoF of $\gamma_{th} = 2$ bps/Hz, $\gamma_{th} = 3$ bps/Hz, and $\gamma_{th} = 4$ bps/Hz is $0.06$ W, $0.18$ W, and $0.48$ W, respectively. Increasing of transmit power exploits more collaborative transmission. As expected, the cost efficiency increases and then quickly saturates when the sum throughput cannot be improved by using more transmit power.

C. The effects of content popularity and caching strategies

We fix $\gamma_{th} = 2$ bps/Hz, $P_{\text{max}} = 1$ W and $N_f = 1$ to investigate the effects of content popularity on the cost efficiency. For each value of the skew parameter $\delta$, the cost efficiency is the average over running 100 simulation trials.

Based on the satisfaction/dissatisfaction of the ZF condition (12), which is dependent on the caching strategy used and the value of the skew parameter $\alpha$, Algorithm 1 or Algorithm 2 can be implemented. By Fig. 5, the Fair Caching strategy outperforms other two caching strategies at low $\delta$ when the backhaul cost under the former is zero but is sizable under the latter two. The Most Popular Caching strategy is advantageous with $\delta$ increased. As $\delta$ approaches 1, the most popular content items, which are cached at SBSs under the Most Popular Caching strategy have higher probability to be requested, making its cost efficiency significantly increased.

Although the Fair Caching strategy outperforms the Probabilistic Caching strategy for $\delta < 0.6$, the former retains low with $\delta$ increased, while the latter exploit the benefits from caching the popular content items.

D. The effects of caching capacity

Recalling that the SBS cache is assumed to store $N_s$ content items, Figs. 6 and 7 plot the cost efficiency versus $N_s$, under $\gamma_{th} = 2$ bps/Hz, $P_{\text{max}} = 1$ W and $N_f = 1$, which is the average over running 100 simulation trials. Algorithm 1 is needed for those scenarios such that the ZF condition (12) is guaranteed. Otherwise, Algorithm 2 is needed. With the low value 0.2 of the skew parameter $\delta$, Fig. 6 shows that the cost efficiency under the Fair Caching strategy dramatically increases when $N_s$ approaches 24. The reason is that under this strategy, more SBSs are engaged in the collaborative delivery of each content item when $N_s$ increases, which upgrade the total delivery throughput and thus improve the cost efficiency. The collaboration gain is so strongly reduced with $N_s < 12$ that QoS cannot be met. In addition, less popular content items are likely to be requested for $\delta = 0.2$. As a result, the cost efficiency under the Most Popular Caching strategy and the Probabilistic Caching strategy are mainly affected by the backhaul cost and thus exhibits an unpredictable behavior.

For the high value 1 of the skew parameter $\delta$, the cost
Both Algorithm 1 and Algorithm 2 converge to the optimal solution within 10 iterations.

VI. Conclusions

The paper has proposed a collaborative multicast beamforming to maximize the cost efficiency in terms of the ratio of the sum content throughput and the sum of the consumption power and backhaul cost for fetching cache-missed content items while guaranteeing their QoS. Furthermore, the ZF and GZF beamforming were also introduced to force the multi-content interference to zero or mitigate it. The computational low-complexity procedures, which invoke a simple convex optimization at each iteration, have been developed for computation. Numerical results have been provided to give insights into the impact of content-centric caching on the delivery performance.

APPENDIX: Fundamental inequalities

For every $x > 0$, $y > 0$, $\bar{x} > 0$, and $\bar{y} > 0$ [34]

$$
\ln(1 + 1/xy) \geq \ln(1 + 1/x\bar{y}) + \frac{1/x\bar{y}}{1 + 1/x\bar{y}} (2 - x/\bar{x} - y/\bar{y}).
$$

(A.1)

Particularly,

$$
\ln(1 + |z|^2/y) \geq \ln(1 + |\bar{z}|^2/\bar{y}) + \frac{|\bar{z}|^2/\bar{y}}{1 + |\bar{z}|^2/\bar{y}} (2 - |\bar{z}|^2/\bar{y}^2 - y/\bar{y}) \\
\geq \ln(1 + |\bar{z}|^2/\bar{y}) + \frac{|\bar{z}|^2/\bar{y}}{1 + |\bar{z}|^2/\bar{y}} (2 - \frac{|\bar{z}|^2}{2\Re\{z^\ast z\} - |\bar{z}|^2} - \frac{\bar{y}}{\bar{y}})
$$

(A.2)

over the trust region

$$
2\Re\{z^\ast z\} - |\bar{z}|^2 > 0.
$$

(A.3)

Setting $y = \bar{y} = \sigma^2$ in (A.2) leads to

$$
\ln(1 + |z|^2/\sigma^2) \geq \ln(1 + |\bar{z}|^2/\bar{\sigma}^2) \\
+ \frac{|\bar{z}|^2/\bar{\sigma}^2}{1 + |\bar{z}|^2/\bar{\sigma}^2} (1 - \frac{|\bar{z}|^2}{2\Re\{z^\ast z\} - |\bar{z}|^2})
$$

over the trust region (A.3).

Also

$$
\ln\left(1 + \frac{|z|^2}{|y|^2 + \sigma^2}\right) \\
\leq \ln(1 + \frac{|\bar{z}|^2}{|\bar{y}|^2 + \bar{\sigma}^2}) + \left(1 + \frac{|\bar{z}|^2}{|\bar{y}|^2 + \bar{\sigma}^2}\right)^{-1} \\
\times \left(\frac{|z|^2}{|y|^2 + \sigma^2} - \frac{|\bar{z}|^2}{|\bar{y}|^2 + \bar{\sigma}^2}\right)
$$

over the trust region

$$
2\Re\{\bar{y}^\ast y\} - |\bar{y}|^2 > 0.
$$

(A.6)

E. Convergence of the proposed algorithms

The typical convergence behavior of Algorithm 1 and Algorithm 2 is shown in Fig. 8. The settings are the same as those used in Fig. 4 with $P_{max} = 0.5$ W and Fig. 3 with $N_f = 5$. Efficiency under the Most Popular Caching strategy and the Probabilistic Caching strategy in Fig. 7 is high since the requested content items are well matched with the cached content items. In contrast, the cost efficiency under the Fair Caching strategy is remarkably low because its collaboration gain to deliver the requested content items is much smaller than that under the other two strategies. Also, the cache miss ratio is increased with the caching capacity decreased, leading to more backhaul cost and thus making the cost efficiency strongly reduced.
Particularly,

$$\ln \left(1 + \frac{|z|^2}{\sigma^2}\right) \leq \ln(1 + \frac{|z|^2}{\sigma^2}) + \left(1 + \frac{|z|^2}{\sigma^2}\right)^{-1} \left(\frac{|z|^2}{\sigma^2} - \frac{|z|^2}{\sigma^2}\right).$$  \ (A.7)

REFERENCES


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